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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant:

Osamu Koshiba et al.

Serial No: Filed:

09/842,955 4/25/2001

Art Unit: Examiner: 2613 V. Le

Docket No.:

TI-29265

Conf. No.: Customer No.:

8656 23494

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FACSIMILE COVER SHEET

X FACSIMILE COVER SHEET (1 SHEET) NEW APPLICATION DECLARATION ASSIGNMENT FORMAL DRAWINGS INFORMAL DRAWINGS CONTINUATION APP'N DIVISIONAL APP'N		AMENDMENT EOT NOTICE OF APPEAL X APPEAL Brief (5 Pages) ISSUE FEE REPLY BRIEF (IN TRIPLICATE)
NAME OF INVENTOR(S): Osamu Koshiba et al. TITLE OF INVENTION: Image Preprocessing		Serial No.: 09/842,955 Filing Date: 4/25/2001 Conf. No.: 8656
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MAR 06 2005

Confirmation No.: 8656

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE BEFORE THE BOARD OF PATENT APPEALS AND INTERFERENCES

Appl.No.:

09/842,955

Koshiba et al

Appellant: Filed:

April 25, 2001

TC/AU:

2613

Examiner:

Le

Docket:

TI-29265 23494

Cust.No.:

APPELLANTS' BRIEF

Commissioner for Patents P.O.Box 1450 Alexandria VA 22313-1450

Sir:

The attached sheets contain the Rule 41.37 items of appellants' brief; this brief is pursuant to MPEP 1204.01 (Reinstatement of Appeal). The fee for filing a brief in support of the appeal has been previously paid; and the Commissioner is hereby authorized to charge any other necessary fees to the deposit account of Texas Instruments Incorporated, account No. 20-0668.

Respectfully submitted,

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Rule 41.37(c)(1)(i) Real party of interest

Texas Instruments Incorporated owns the application.

Rule 41.37(c)(1)(ii) Related appeals and interferences

There are no related dispositive appeals or interferences.

Rule 41.37(c)(1)(iii) Status of claims

Claims 1-8 are pending in the application with claims 3-8 allowed and claims 1-2 rejected. This appeal is a reinstatement of a previous appeal and involves the rejected claims.

Rule 41.37(c)(1)(iv) Status of amendments

There is no amendment after final rejection.

Rule 41.37(c)(1)(v) Summary of claimed subject matter

The invention provides a method of video encoding with motion compensation which includes a preprocessing as follows: for each pixel in an input frame (i) find a motion vector for the block containing the pixel, (ii) compare the prediction error for the pixel using this motion vector to a threshold, and (iii) when the prediction error is greater than the threshold, lowpass filter at the pixel. This gives a filtered-at-some-pixels version of the input frame. Then apply motion compensation encoding to this filtered version of the input frame. For independent claim 1, application Fig.3 illustrates the preprocessing with the pixel-wise filtering in the bottom branch and the output to regular video encoding indicated by the "MPEG encoder" at the upper right. Application page 4 describes the preprocessing in Fig.3 with details as to the various comparisons and thresholds of the preferred embodiment on pages 5-6.

Rule 41.37(c)(1)(vi) Grounds of rejection to be reviewed on appeal

The grounds of rejection to be reviewed on appeal are:

(1) Claims 1-2 were rejected as unpatentable over the Ueno reference in view of the Zhang reference.

Rule 41.37(c)(1)(vii) Arguments

(1) Claims 1-2 were rejected as unpatentable over Ueno in view of Zhang. The Examiner cited Ueno Figs.1-2, column 7, lines 13-17 as disclosing step (b) of claim 1 and added Zhang for per-pixel preprocessing.

Appellants reply that Ueno indeed performs preprocessing in item 11 of Figs.1-2; but Ueno does not suggest the preprocessing required by claim 1. In particular, motion compensation compares blocks (e.g., 16x16 or 8x8) of an input frame with shifted (by candidate motion vectors) blocks of a prior frame, and determines the motion vector for a block by minimization of prediction error for the block. The block prediction error typically is the sum over all pixels in the block of the individual pixel block prediction errors. Explicitly, for a block of pixels p(j,k) in the current frame, let q(m,n) denote pixels in the prior reference frame, and let $\mathbf{v} = (\mathbf{v}_x, \mathbf{v}_y)$ denote a vector, then the motion vector for the block is found by the minimization:

motion_vector(block) = arg min_v $\Sigma_{p(j,k) \text{ in block}} | p(j,k) - q(j+v_x,k+v_y)|$ That is, the motion vector relates to the "prediction error" of the entire block which is the sum of all individual pixel block prediction errors. Both Ueno and claim 1 do this. But claim 1, step (b) then compares the block prediction error for each individual pixel in the block to a threshold (the "first level"); that is for each (j,k), compare $|p(j,k) - q(j+w_x,k+w_y)|$ to a threshold, where the motion vector for the block is $\mathbf{w} = (\mathbf{w}_x,\mathbf{w}_y)$. And when the individual pixel has a block prediction error greater than the threshold, claim 1, step (c) filters at that pixel. Thus some pixels in a block may have small block prediction errors and other pixels in the same block have large block prediction errors, so only some pixels may be filtered. And this requires comparison at each pixel.

In contrast, Ueno column 7, lines 13-27 has two approaches: either (i) a lowpass filter which changes from block to block (column 7, lines 17-20) or (ii) adding the frame to the predicted frame instead of filtering (column 7, lines 20-28). The filtering approach does not suggest deciding whether to filter at each pixel, rather Ueno column 7, lines 16-17 compares the "motion compensation prediction error" with a threshold, which should mean the prediction error of the entire block. That is, if Ueno filters, Ueno filters the entire block.

The Examiner added Zhang to show preprocessing with per-pixel filtering and asserted that it would be obvious to modify Ueno to per-pixel filtering in view of Zhang.

However, Zhang's preprocessing is not based on motion compensation; rather, the cited portions of Zhang (Figs.2-3, col.3, In.6-10, col.6, In.25 to col.7, In.62, and col.12, In.11-21) are comparisons of pixels in a frame to pixels at the same locations in prior frames; see Figs. 4, 7. There are no motion vectors and no motion compensation; instead just motion and edge detections. Indeed, Zhang is a type of preprocessing which can be performed independently of that of Ueno. Thus the combination does not suggest the claims but rather Zhang and Ueno both applied as is.

Rule 41.37(c)(1)(viii) Claims appendix

- 1. A method of preprocessing for motion-compensated video encoding, comprising:
 - (a) providing a frame in a video sequence for motion-compensated encoding;
- (b) for a pixel in said frame, comparing a difference between (i) the value of said pixel and (ii) the predicted value of said pixel from motion compensation prediction of said frame to a first level;
- (c) when said comparing of step (b) indicates said difference is greater than said first level, apply lowpass filtering to said pixel; and
 - (d) repeating steps (b)-(c) for other pixels of said frame;
 - (e) motion-compensated encoding of said frame after said filtering.
- 2. The method of claim 1, wherein:
- (a) said filtering of step (c) of claim 1 is filtering is both spatial in said frame and temporal over other frames of said video sequence.

Rule 41.37(c)(1)(ix) Evidence appendix

n/a

Rule 41.37(c)(1)(x) Related proceedings appendix

n/a